

# Jeux interdits s.00

arr.: PLoiselle

Cp1  $\frac{3}{4}$

The score is for a piece titled "Jeux interdits s.00" by PLoiselle. It is in the key of D major (one sharp) and 3/4 time. The score is divided into four measures. The instruments and their parts are:

- Guitare 1 (G1):** Treble clef, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D4, E4, F#4, G4.
- Tb1 (Tuba):** Treble clef, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D4, E4, F#4, G4.
- Guitare 2 (G2):** Treble clef, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D4, E4, F#4, G4.
- BASSE (Bass):** Bass clef, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D3, E3, F#3, G3.
- BTb (Bass Trombone):** Bass clef, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D3, E3, F#3, G3.
- Batterie (Drums):** Drum set notation, 3/4 time. Part 1: Four chords, each marked "E MIN". Part 2: Four eighth notes: D3, E3, F#3, G3.

The score includes guitar tablature for the tuba and bass trombone parts, and guitar chord diagrams for the E minor chords. The guitar chord diagrams show the following fingerings: 2-3-0-0-0-0 for the first measure and 2-3-0-0-0-0 for the second measure.

This musical score is for the piece "Jeux interdits s.00" and is arranged for a four-piece band. The score is organized into four measures across five staves. The instruments and their parts are as follows:

- GT1 (Guitar 1):** Plays a melodic line in treble clef with a key signature of one sharp (F#). The notes are: G4 (5th fret), A4 (7th fret), B4 (9th fret), C5 (12th fret), B4 (9th fret), A4 (7th fret), G4 (5th fret), F#4 (4th fret), E4 (2nd fret), D4 (1st fret), C4 (open), B3 (open), A3 (open), G3 (open). Chords are indicated as E MIN in the first two measures and A MIN in the last two.
- TB1 (Tuba):** Plays a rhythmic pattern in bass clef. The notes are: C2 (12th fret), D2 (12th fret), E2 (12th fret), F2 (12th fret), G2 (10th fret), A2 (8th fret), B2 (8th fret), C3 (7th fret), D3 (5th fret), E3 (5th fret), F3 (5th fret), G3 (7th fret), A3 (7th fret), B3 (8th fret).
- GT2 (Guitar 2):** Plays a rhythmic pattern in treble clef with a key signature of one sharp. The notes are: G4 (5th fret), A4 (7th fret), B4 (9th fret), C5 (12th fret), B4 (9th fret), A4 (7th fret), G4 (5th fret), F#4 (4th fret), E4 (2nd fret), D4 (1st fret), C4 (open), B3 (open), A3 (open), G3 (open). Chords are indicated as E MIN in the first two measures and A MIN in the last two. Fingering diagrams are provided for the E MIN and A MIN chords.
- Bs (Bass):** Plays a melodic line in bass clef with a key signature of one sharp. The notes are: G2 (5th fret), A2 (7th fret), B2 (9th fret), C3 (12th fret), B2 (9th fret), A2 (7th fret), G2 (5th fret), F#2 (4th fret), E2 (2nd fret), D2 (1st fret), C2 (open), B1 (open), A1 (open), G1 (open).
- BTB (Bass Trombone):** Plays a rhythmic pattern in bass clef. The notes are: C2 (12th fret), D2 (12th fret), E2 (12th fret), F2 (12th fret), G2 (10th fret), A2 (8th fret), B2 (8th fret), C3 (7th fret), D3 (5th fret), E3 (5th fret), F3 (5th fret), G3 (7th fret), A3 (7th fret), B3 (8th fret).
- DRM (Drums):** Plays a rhythmic pattern on a drum set. The notes are: G4 (5th fret), A4 (7th fret), B4 (9th fret), C5 (12th fret), B4 (9th fret), A4 (7th fret), G4 (5th fret), F#4 (4th fret), E4 (2nd fret), D4 (1st fret), C4 (open), B3 (open), A3 (open), G3 (open). Triplet markings (3) are present under the notes G4, A4, B4 in the first measure and G3, A3, B3 in the fourth measure.

The musical score is arranged in a system with six staves. The top staff (GT1) is in treble clef with a key signature of one sharp (F#) and a time signature of 3/4. It contains a melodic line with notes on the 9th, 10th, 11th, and 12th frets. The second staff (TB1) shows fret numbers: 7, 8, 7, 11, 8, 7, 7, 5, 3, 3, 2, 0. The third staff (GT2) is in treble clef with a key signature of one sharp and contains a series of slurs. The fourth staff (Bs) is in bass clef with a key signature of one sharp and contains a melodic line. The fifth staff (BTB) shows fret numbers: 2, 2, 2, 1, 2, 2, 3, 0. The bottom staff (DRM) shows a drum part with a double bar line at the start, followed by a sequence of notes and rests, including triplets.

**GT1**  
9 10 11 12  
B<sup>7</sup> E<sup>MIN</sup>

**TB1**  
7 8 7 11 8 7 7 5 3 3 2 0

**GT2**  
B<sup>7</sup> E<sup>MIN</sup>

**Bs**  
B<sup>7</sup> E<sup>MIN</sup>

**BTB**  
2 2 2 1 2 2 3 0

**DRM**

AL CODA 1.

The musical score is arranged in five systems, each with two staves. The instruments are: GT1 (Guitar 1), TB1 (Tuba), GT2 (Guitar 2), Bs (Bass), BTB (Bass Trombone), and DRM (Drum). The key signature is one sharp (F#) and the time signature is 4/4. The score is divided into four measures, numbered 13, 14, 15, and 16. Measure 13 contains a B7 chord for GT1 and Bs, and a B7 guitar diagram for GT2. Measure 14 contains a B7 chord for GT1 and Bs, and a B7 guitar diagram for GT2. Measure 15 contains an Emin chord for GT1 and Bs, and an Emin guitar diagram for GT2. Measure 16 contains an Emin chord for GT1 and Bs, and an Emin guitar diagram for GT2. The drum part (DRM) features a steady bass drum pattern with snare and tom accents, including a triplet in measure 16. The tuba (TB1) and bass trombone (BTB) parts consist of simple rhythmic patterns.

GT1

TB1

GT2

Bs

BTB

DRM

B7

B7

B7

E MIN

E MIN

E MIN

2 2 2 2 3 2 0 0 0 0

2 0 2 0 0 0 0 0

B7

E MIN

2 2 2 2 0 4 2 0

3

Cp2

The musical score is arranged in a system with six staves. The top staff (GT1) is in treble clef with a key signature of one sharp (F#) and a 3/4 time signature. It contains measures 17, 18, 19, and 20. Measure 17 has a whole note chord E. Measure 18 has a whole note chord E. Measure 19 has a whole note chord E. Measure 20 has a whole note chord E. The second staff (TB1) shows fret numbers for the guitar: 0 0 0 0 1 in measures 17-18, and 4 4 4 4 2 0 1 in measures 19-20. The third staff (GT2) is in treble clef with a key signature of one sharp (F#). It contains a guitar diagram for the E chord in measure 17 and a diamond-shaped symbol in measure 18. The fourth staff (Bs) is in bass clef with a key signature of one sharp (F#). It contains a whole note chord E in measure 17 and a whole note chord E in measure 19. The fifth staff (BTB) shows fret numbers for the bass: 0 4 2 0 in measure 17, and 0 2 2 2 in measures 19-20. The sixth staff (DRM) shows drum notation with 'x' marks for cymbals and 'o' marks for the drum. It includes triplet markings in measures 18 and 20.

This musical score is for the piece "Jeux interdits s.00" and is arranged for a guitar quartet and a drum set. The score is divided into four measures, with measure numbers 21, 22, 23, and 24 indicated above the first staff.

- GT1 (Guitar 1):** Treble clef, key signature of three sharps (F#, C#, G#). It features a series of chords, primarily B7, with some notes marked with an 'x' for muted. Measure 23 includes a triplet of eighth notes.
- TB1 (Tuba):** Treble clef, playing a rhythmic pattern of eighth notes with fingerings such as 5-2-4, 4-2-4, 9-7-8, 9-7-8, 9-11-9.
- GT2 (Guitar 2):** Treble clef, key signature of three sharps. It features two guitar diagrams for B7 chords: one with fingerings 2-1-3-4 and another with 2-1-3-4. The notes are marked with a dot below the staff, indicating a specific articulation.
- Bs (Bass):** Bass clef, key signature of three sharps. It plays a simple bass line with notes corresponding to the chords in the guitar parts.
- BTB (Bass Trombone):** Bass clef, playing a rhythmic pattern of eighth notes with a consistent fingering of 2.
- DRM (Drum):** Bass clef, playing a drum set pattern with snare and bass drum hits, including triplet eighth notes.

This musical score is for the piece "Jeux interdits s.00" and consists of six parts: GT1, TB1, GT2, Bs, BTB, and DRM. The score is written in 3/4 time and features a key signature of three sharps (F#, C#, G#).

- GT1:** Treble clef, starting with a whole note chord E (measure 25) and continuing with a melodic line of eighth notes (measures 26-28).
- TB1:** Treble clef, providing a bass line with fingerings: 9-7-7 (m25), 7-9-11 (m26), 12-12-12 (m27), and 12-11-10 (m28).
- GT2:** Treble clef, playing a rhythmic accompaniment of eighth notes with a chord diagram for E (2-3-1) shown in measures 25 and 27.
- Bs:** Bass clef, playing a melodic line with notes corresponding to the E chord and the bass line of the other parts.
- BTB:** Bass clef, providing a bass line with fingerings: 0-2 (m25), 0 (m26), 0-2 (m27), and 2 (m28).
- DRM:** Drum set, featuring a pattern of snare and bass drum hits with triplets in measures 26, 27, and 28.

This musical score is for the piece "Jeux interdits s.00" and is arranged for a four-piece band. The score is divided into four measures, numbered 29 through 32. The instruments and their parts are as follows:

- GT1 (Guitar 1):** Plays a melodic line in treble clef with a key signature of three sharps (F#, C#, G#). The notes are: 29: G4, A4, B4; 30: G4, F4, E4; 31: G4, F4, E4; 32: G4, F4, E4. Chords A, E, and B7 are indicated below the staff.
- TB1 (Tuba):** Provides a rhythmic accompaniment with notes: 29: G2, F2, E2; 30: G2, F2, E2; 31: G2, F2, E2; 32: G2, F2, E2. Chords A, E, and B7 are indicated below the staff.
- GT2 (Guitar 2):** Plays a rhythmic accompaniment with notes: 29: G4, A4, B4; 30: G4, F4, E4; 31: G4, F4, E4; 32: G4, F4, E4. Chords A, E, and B7 are indicated below the staff.
- Bs (Bass):** Provides a bass line in bass clef with notes: 29: G2, F2, E2; 30: G2, F2, E2; 31: G2, F2, E2; 32: G2, F2, E2. Chords A, E, and B7 are indicated below the staff.
- BTB (Bass Trombone):** Provides a rhythmic accompaniment with notes: 29: G2, F2, E2; 30: G2, F2, E2; 31: G2, F2, E2; 32: G2, F2, E2. Chords A, E, and B7 are indicated below the staff.
- DRM (Drums):** Plays a drum pattern with notes: 29: G4, A4, B4; 30: G4, F4, E4; 31: G4, F4, E4; 32: G4, F4, E4. Chords A, E, and B7 are indicated below the staff.

The score includes chord diagrams for A, E, and B7, and a drum part with a key signature of three sharps. The key signature is F#, C#, G#.

D.S. AL CODA Coda

**GT1**  
33 E 34 E 35 E MIN 36 E MIN

**TB1**  
0 0 0 0 0 0 0 0

**GT2**  
E E MIN

**Bs**  
E MIN

**BTB**  
0 4 2 0 0 3 2 0

**DRM**